# **Emergency and Abnormal Situations in Aviation Symposium**

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Responding to Emergencies and Abnormal Situations

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# Introduction

# **Overview**

## **1** Conference Challenge

- Alternative Perspectives
- Identify and Challenge Assumptions
- Challenge Conventional Training Wisdom

# **1** 4 Topics

- Emergency & Non-Normal Events
- Non-Normal Checklists
- Human Factors / Human Performance
- Solutions
- **1** Pilot Expertise
- **1** Training Themes and Issues

# **Preliminaries**

# **Events** - **Emergencies** Non-normal events - "Abnormal" situations » Unexpected departures from the norm **1** Reflexive Questions - What exactly is being managed ? - How best can this be done?

- Are we looking at the right things ?

- very rare
- rare
- common

# Preliminaries

# **Checklists**

Subtle changes over time
Implicit assumptions
Pilot function – and functioning
Cockpit management
Not just "lists" + "check"
Sources of aid and confusion
Subtle shaping of pilot behaviour
Airline specific simulator practices

# Preliminaries

#### Human Factors/Performance Issues

- Perfect engine shutdown drill
  - Wrong engine
- Good Drills + Leisurely Preparation
  - Undesired Outcome
- **1** Poor Cockpit Management
  - Confusion & coordination breakdowns
  - Ambiguity and absence of focus
  - Departures from the norm

# Preliminaries

**Solutions** 

- **1** The Conventional Wisdom
  - More / Better Training what exactly ?
- **1** Experience
  - What part of "Experience" ?
- **1** Better Checklists
  - Design ?
  - Content ?
- **1** Problematic

# **Developing The Four Themes**

# 1. Events

- **1** Low Frequency of Events
  - Reliability / Automation / Technology
  - Low exposure
    - » reduced co-pilot apprenticeship

# **1** Unexpected events / variations – common

- Unexpected issues and variants
  - Real world presentation of problems
  - Real world demands and problem management
  - Real world inhibitors of performance

**1** Real world : simulator rituals

2. Checklist Development **1 Exemplar:** Cockpit Electrical Smoke - B707 Checklist (1960's) » 5 detailed - technical – "flow logic" pages "Isolation" trouble-shooting **1** Assumptions & Emphasis » Pilots will / should "trouble-shoot" » Checklist - a list - a *technical* document **1** Cockpit management: independent skill-set » Somebody is flying the aircraft » Taken for granted

2. Checklist Development **1 Exemplar: Cockpit Electrical Smoke** - Original B737 Checklist (1970's) » 2 QRH Pages » Simplified "Isolation" format: some reasoning **1** Assumptions » Limited "trouble shooting" required » Checklist: isolate the source at a global level » Cockpit management: some notes / guidance

2. Checklist Development **1 Exemplar: Cockpit Electrical Smoke** - B737 Checklist (post-1970's) » 1 QRH Page » Minimal switching – design feature » Systemic "Isolation" format – stop the smoke **1** Assumptions » Minimal "trouble shooting" – observation » Checklist directed: isolate the source

» Cockpit management: "Land ASAP"

# 3. Human Factors Issues

# 1 Wrong engine shutdown "perfectly"

- Less common
- Still occurs in simulator
  - Inexperienced pilots or rushing / confusion
- Crew co-ordination
- Stress
- Perception of time pressure

# 3. Human Factors Issues

# **1** First Identify the problem

- Where does it say this ?
- Fly the aircraft
  - » Self evident ?
- Crew agreement
  - » Clear task allocation
  - » Crew co-ordination

# 3. Human Factors Issues

# Good Drills and Preparation Poor Outcomes

- Loss of global picture
  - UAL Portland Oregon
  - SR 111
- Sometimes time is important
  - Ordering priorities
- 1 CRM a key factor
  - Important ... but ...
  - CRM may be over-privileged

# 3. Human Factors Issues

# **1** Poor Cockpit Management

- Cockpit confusion
- Increased errors and risk exposure
- CRM
  - A means, a process not <u>the</u> solution
  - CRM not an end in itself: task specific deployment
  - Poor CRM can be a symptom

# 3. Human Factors Issues

- **1** The Target
  - Good Cockpit / Error Management
- **1** Causes of poor cockpit management?
  - Confusing Causes and Symptoms
    - » Workload
    - » CRM
    - » Decision-making,
    - » Crew co-ordination breakdowns
    - » Etc. ...

# 4. Solutions

# **1** Training

- What kind, what content, when, how ... ?
- "Bang for the Training Buck"
- **1** Experience
  - What is it ?
  - More than hours ... than mere "exposure"
- 1 Checklist Design / Content
  - Technical Issues: Securing, configuring, ...
  - Cockpit Actions: Support, aiding, ...
  - Cockpit Management: Structuring, ordering, ...

# Summary

- **1** Checklists are changing
  - Underlying philosophies often undocumented
  - Transition and orientation changes 707 à 737
  - Less and less pilot reasoning
  - More operational hints / refs in checklists
- **1** Basic Human Factors
  - Some issues not clearly addressed
  - CRM not a "catch all" HF solution

1 It is not entirely clear what we need to train

# Expertise, Skills, Habits and Repertoires

# Expertise

- **1** Expertise is Domain-specific
- 1 Expert Knowledge & Skills
  - Highly organised and structured
  - Distinction between experts and novices
    - » Distinguishing noise from signal
  - Accessible, functional and efficient
- **1** Expert : Novice differences
  - Applied vv abstract knowledge
  - Source of findings & training insights
  - Problem of access

# **Expertise**

#### Domain experts and real tasks

- Importance of practical skills
- Heuristics, rules of thumb
- Habitual, patterned behaviours
  - » Invariably undocumented: individualised

#### **1** Domain expertise

- Domain specific knowledge, Implementation skills
- Mental models, Scripts, Scenarios, Schemas ...
- Linking of knowledge-concepts-action
  - Implies key training elements what is *done*
  - Formal task analysis operational practice analysis

- Operational Management of Events
  - Fly the Aircraft
  - Complete Technical Drills
    - » Assess Consequences
    - Coordinate activity
  - Adhere to Procedures
  - Apply CRM Principles
  - Communications (multiple)
  - Decide + Implement a Plan
    - » Competing layers of activity
    - » Manage Time / Task stress, etc., etc
  - Context : Weather, Aircraft, Airfield, etc.





#### Core Operational Skills

This is where we see the symptoms of cockpit management problems: workload, breakdowns in communications, coordination, CRM, etc. etc. ...





### High Level Operational Skills

Strategic Management Skills Strategic Management Skills

- Recognition
- Prioritisation
- Anticipation
- Projection
- Planning



# Implementation Skills and Repertoires

- Mental Flight Path Control
- Rules of Thumb
- Gates and Triggers
- Event Flow Patterns
- Generic Response Patterns
- Situational Concepts
- Time Management





Core Operational Skills

# This is where problems appear

High Level Operational Skills

This is where the "action takes place" this is where problems are avoided

# Core Operational Skills Operational Skills The Domain of Reaction The Domain of Proaction

High Level Operational Skills

This is where we will get the "bang for our training buck"



# Drawing Lessons: Personal Experience

Issues - Events **1** Unexpected events / variations »Two "War Stories" The unexpected Go Around v The "well managed" Go Around **1** Lessons Learned What went well – and why • What went not so well – and why

**12.** "Well managed" event Dispatch electrical problem -Early gear deployment »Red Light »ATC – "defensive call" »Briefed cabin crew / passengers »Briefed co-pilot for Go-around Intentions, division of tasks, fuel, time ... **1** Clearly in charge ... in control

Sent to holding pattern - Surprised, but had briefed » Being "ahead" works! Alternate gear deployment » Clearly an indication problem Joined pattern for landing Longer than expected » Under control Post landing issues

» Spoke to ATC, cabin crew, company, co-pilot

- 1 What went well here ?
  - Management was proactive
  - All anticipated issues went very well
    - » Situation under control throughout
  - Communications
    - » No adverse passenger problems
    - » No cabin crew problems
    - » Post-landing events managed quickly
  - Time & Space Created
    - » Stress, workload, error growth prevented

# "Chance favours the mind that is prepared

# **Louis Pasteur**

**1** What went badly here ? - Items not in my management "model" Items conditioned by simulator rituals » Alternate Gear deployment » Maintained configuration - Failure to seek landing priority - Significant fuel burn » <u>Needless</u> risk creation » Layer of defence removed

# " I learned about flying from that

Title of Column in Aviation Periodical

**1** Source of Strategic Skills - Prior experience - "Event management" model <u>Framework for event management</u> » Generic » Modified for circumstances **1** Problem areas » Not previously experienced » Not anticipated » Not thought about » Inappropriate flow patterns / habitual links "We first make our habits and then our habits make us"

John Dryden

- 1 This became a "war story"
- War stories = "hangar talk"
  - Direct learning for participants
  - Others: A means of vicarious learning
  - I told my story
  - I heard other stories
- **1** My story helps a friend ...
- **1** A source of learning
  - Rarely formalised
  - Applies to most job functions



Generic Structure Habitual Routines Generic Checklist

Generic Framework & Habitual Routines

#### **1** Source of Help

- Thinking about / ordering operational issues
- Specific Categories of non-normal event
- **1** Translating lessons learned into:
  - » Training materials
  - » Enduring value
  - » A format that will form an operational bedrock
- 1 An example
  - Transforming these principles into training
  - An example, one way …
  - New trainees, prior to type transition (JAA-MCC)

#### SYSTEMS MALFUNCTION CHECKLIST

**RELEVANT SYSTEM SWITCHES.....OFF** 

SUPPLEMENTARY ITEMS.....COMPLETE

#### SYSTEMS MALFUNCTION CHECKLIST

#### **Q** EVALUATE OPERATIONAL CONSEQUENCES

- **w** Time / Fuel Constraints
- **w** Aircraft Performance
- **w** Airfield Performance
- w Available Resources to Manage
- **w** Communications

wATC, Cabin Crew, Passengers, Company ...

Hand flying: all real time drills

#### **Role**

- Encourage desired operational behaviours
- Encourage good cockpit management behaviours
- Provide a generic structure
  - » for thinking about non-normal flight management
  - » for cockpit : cabin communications
  - » smoke drills, etc., etc.
- Evoke desired CRM behaviours
- Evoke consideration of external factors
- Create a shared framework / orientation
- Assure flying basics addressed

# Complexity

- Reduced, ordered, structured
- Action oriented framework
- 1 Initial training
  - Short period
  - Not mandated afterwards
  - Formalising
    - » what has to be learned
    - » initial point of departure

# **Drawing Conclusions**

## **Better Pilots and Events**

- possess a good operational picture
- clear sense of how they will manage events
  - » clear as to their objectives
  - » clear in their communications
  - » clear in their actions
  - » are in charge of events : proactive control
- Their performance looks good

# **1** Better Pilots are "cognitively primed"

- Generic frames/scenarios align & focus events
- Implementation repertoires
- Means to monitoring effective implementation
- **1** Good performances
  - Decisive, focused & appropriate decisions
  - Early decision making
- 1 Avoid confusion, delay, poor decisions
  - » Characteristic of poor crew performance
  - **»** Is this fundamentally a CRM issue?

## Issues - Events

- Impact of the "Real World"
  - Interferes with our plans
  - Break cycle of expectation
  - Break cycle of implementation
    - Whether from the simulator
    - ... or from previous experience

#### **1** Introduces novel elements

- Sources of distraction, of confusion, of workload ...
  - » (a) doing things
  - » (b) unexpected / unanticipated events, consequences
    - 1 Mental workload, reactive, intensive demands on mental resources

**1** Capturing Pilot Expertise – A lot can be done Requires research - Perhaps less difficult than it looks **1** A Practical Activity » Cognition without the theory » Theoretical models **1** More Emphasis on Cognition - Cognition and CRM

#### **1** No correct or immutable answers

- Cannot be "definitive"
- A source of key training insights
- **1** Training
  - Does not have to be in the simulator
  - Written Scenarios
  - Guidance materials
    - » hints, traps, rules of thumb, linkages …
- **1** Flexible thinking
  - Training methods, training solutions



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